

Tokyo **Xtreme Racer** Zero™



CRAVE
ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – **IMMEDIATELY** discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

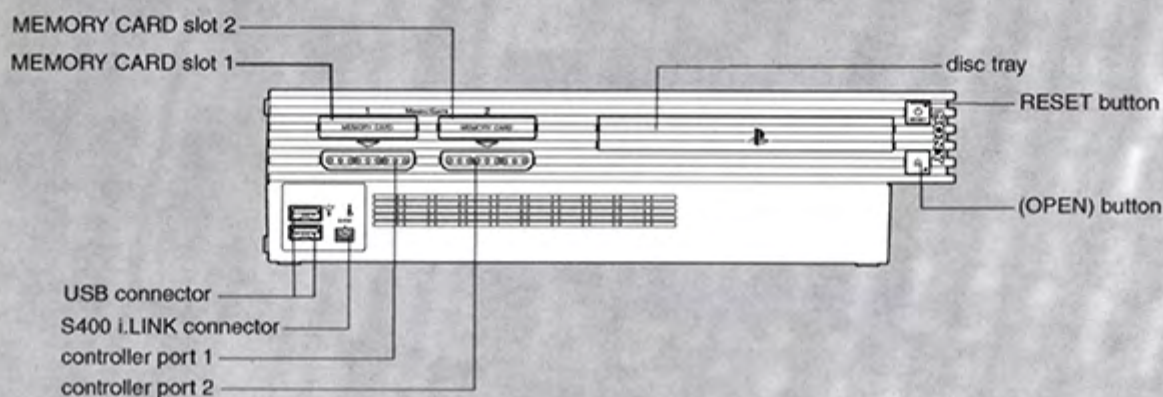
USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

GETTING STARTED

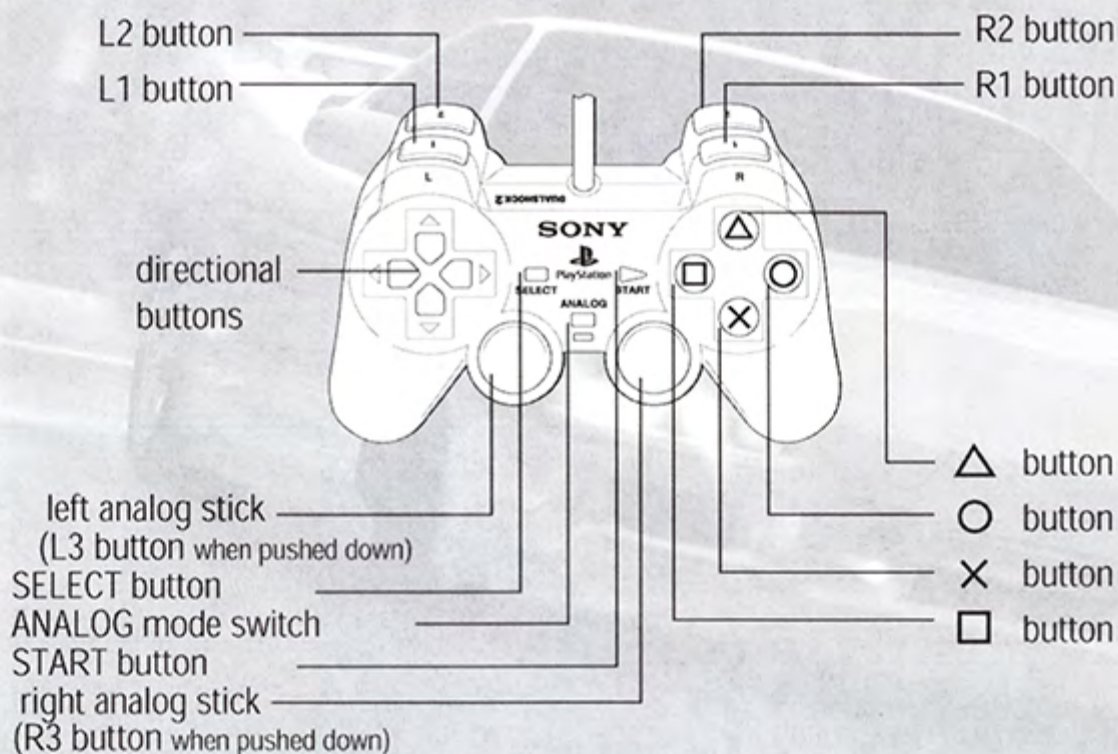


Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the open button and the disc tray will open. Place the (Tokyo Xtreme Racer Zero) disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

STARTING UP

STARTING UP

DUALSHOCK™2 ANALOG CONTROLLER CONFIGURATIONS



CONTENTS

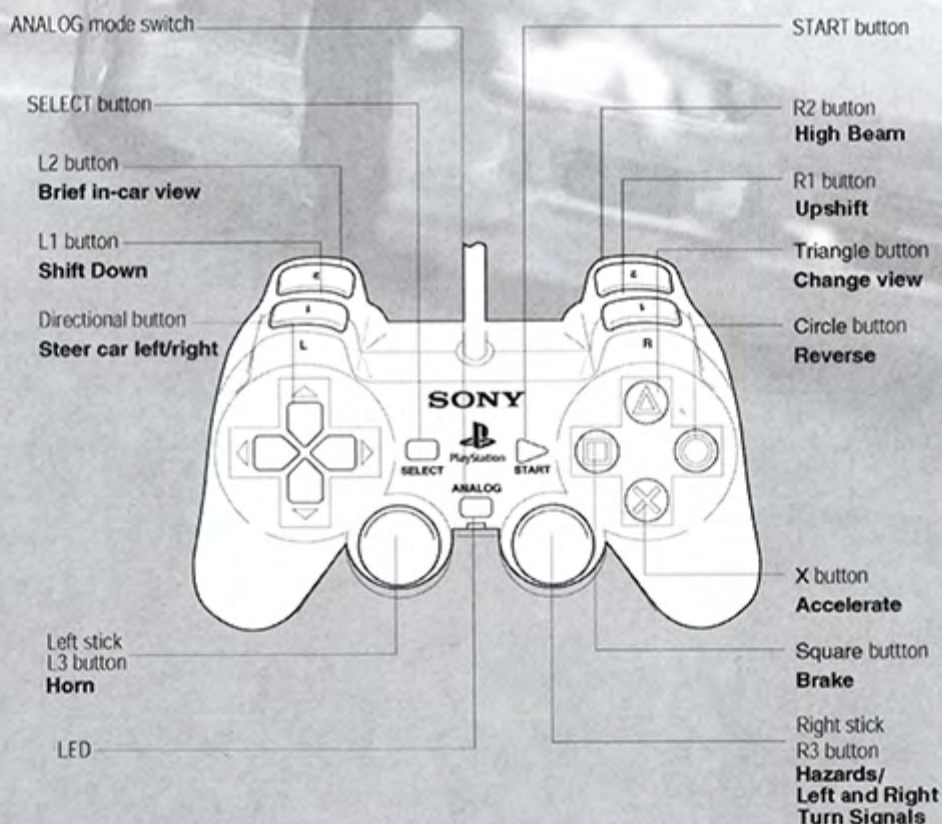
Game Controls.....	1
Mode Select.....	2
Quest.....	3
Starting a game.....	3
Garage.....	5
Starting a race.....	8
Heads Up Display during a race.....	8
The Course.....	9
Pause Options.....	10
Car Settings.....	11
Parts Shop.....	12
Car Shop and Rivals.....	13
Quick Race.....	14
Time Attack.....	15
Free Run.....	16
Versus.....	17
System.....	18
DVD Extras.....	20
Credits.....	21
Warranty/Customer Service.....	25

GAME CONTROLS

This game is for one or two players. Make sure to connect the DUALSHOCK™ analog controller and other peripherals before turning on your Sony PlayStation®2 computer entertainment system. The up-shift and downshift buttons will not work when shift assist is on.

IMPORTANT: Do not manipulate the analog joystick or the R or L Buttons when turning on the Sony PlayStation®2 computer entertainment system. Failure to observe this warning will result in improper position adjustments and will cause the console to malfunction.

Default TXRZero Controls



MODE SELECT

MODE SELECT



Quest Mode - Try to rise to the top by seeking out and racing rival drivers on Tokyo's highways.

Quick Race - Attempt to defeat 100 rivals without regaining your SP!

Time Attack - Race through a particular course as fast as possible.

Free Run - Freely drive around Tokyo's highways.

Versus (VS) - Race against a friend (2 Player split screen).

System - Change key assignments, load and save games, and change game settings.

DVD Extras - Watch the trailer for "The Fast and the Furious" and the "Night Warrior" documentary.



QUEST

QUEST

STARTING A GAME

New Game: After buying a car you are taken to the "Garage". This is the main menu in Quest mode.

Load Game: After selecting Quest at the main menu, select "Continue" to load your previously saved game.

GAME CONTROLS - This game mode is for one player. Make sure to connect the **Dualshock™2 analog controller** and other peripherals before turning on your **PlayStation®2** computer entertainment system.

NEW GAME:

Buying a Car

You can choose between Class A, Class B, and Class C. When a New game is started, you begin with enough money to buy a Class A, Class B, or Class C car. While browsing the different cars, you can press the L1 or R1 buttons to bring up the car statistics. By pressing Up or Down on the directional buttons, you can change the color of the car. Additionally, pressing the square button will bring up the sort menu.

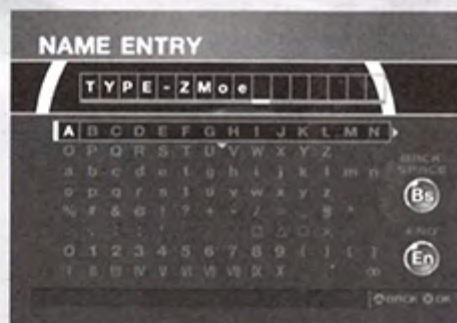
In this menu you can sort the cars by Car Name, Price, Power/Weight Ratio, or Torque/Weight Ratio. When buying a car, the drive-train, weight, horsepower and engine size appears in the upper right corner of the car display.



NOTE: Not all cars have the same choice of colors. However you can adjust the color to your liking using the Color Change feature described on page 12.

Name Entry

Use the directional buttons to move the cursor over the letter/number you want and press X to select it. Press the square button to delete letters.



GARAGE

License Plate

Press the Start button to complete your selection.



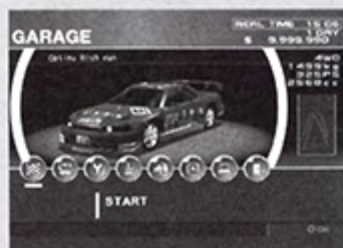
There are 8 selections in your Garage:

Start - Starts race.

Car Change - Change to another car (NOTE: You must have purchased more than 1 car).

Setting - Allows you to make adjustments to your car.

Parts Shop - Lets you buy, install and replace parts for your car.



Car Shop - Buy and Sell cars.

Rivals - Displays information on the rivals you have encountered so far.

System - Allows you to save, load, and access options.

End Quest - Ends Quest mode.

In addition to these selections, there is other information you should know about in your Garage: You can press the L2 Button to activate a detailed specifications display about your current car, and you can press the R2 Button to display a User Information display. The User Information display shows how many races you've won, lost, drawn, your win average, max speed, speed rate (average speed), total mileage on your current car and how many cars you have stored in your Garage. Also in the Garage is "Real Time" located in the upper right corner above the number of days you've raced. This time is based on the time setting of the internal clock on your PlayStation®2 computer entertainment system. This time is crucial in racing some of the later rivals.

Car Spec: On the right of the screen you'll see a small information panel that shows your current cars' drive-train, weight, horsepower, and engine size. Underneath this display you'll see the power graph. This graph shows the torque and horsepower rate of your current car.

Battle Name:



Your battle name is located in the upper left corner of your car display and changes as you progress through the game. It's what the other drivers call you based on your driving style.

Money - You gain money as you defeat rivals. You can use money to buy parts for your car, or buy a new car. The amount of money you have appears in the upper right corner of the Garage screen under the time and number of days you've raced.

HEADS UP DISPLAY

Starting a race in Quest mode

From the Garage, select the START button. Next you can choose where on the course you'd like to start, and in which direction. Make your choice, then select either Shift Assist ON, or OFF. Selecting ON will cause the car to shift automatically. Selecting OFF will require you to shift using the L1 Button and R1 Button on the controller. (Based on the Default control scheme)

Ready? Set...GO!!!

Heads up display during a race

- Your Speed Points (SP)
- Your Battle Name
- Your Sticker
- Odometer
- Trip meter
- Course Map
- The name of the route you've taken after a fork (when applicable).



New rivals are Blue arrows, defeated rivals are green, the rival you are currently racing is red, and rivals that have defeated you or received a "Draw" are purple.

THE COURSE

-Elapsed Time in a race



Rival's SP

Rival's Battle Name

Rival's Sticker

Tachometer (RPM's)

Gear

Current Speed

Guide Arrows

Appear when there is a fork in the road.

The Course:

When you start a Quest, only the first section of the course is available to you. Can you figure out how to unlock the rest of the course?

NOTE: You must unlock the other parts of the course in Quest mode to select them in the other modes of the game.

PAUSE OPTIONS

Pausing while driving

To pause the game, press the START Button. A Pause screen will appear with the following options:

- **Continue:** Resume game play.
- **Sound Volume:** Adjusts the music volume.
- **S.E. Volume:** Adjusts the sound effects volume.
- **Road Map:** Adjust the size of the Course Map or turn it off.
- **Course Guide:** Turn the Guide arrows On or Off.
- **Return to Garage:** Leave the Highway and return to your Garage.
- **Retire:** Leave a race in progress (**NOTE:** This will result in a lost race for you).

There are 3 pages to the Pause menu. Page one displays the options described above. By hitting the R1 Button you can move to page 2 which allows you to adjust the following aspects of your car:

- **Brake Balance**
- **Spring Rate - Front and Rear**
- **Damper - Front and Rear**
- **Ride Height - Front and Rear**
- **Turbo Boost**

By pressing the R1 Button again, you can go to page 3 which allows you to adjust your Gear Ratios. You can toggle back through the menu pages by pressing the L1 button.

Setting

In the Setting menu, you can adjust many aspects of your car for better performance. Move the sliders left or right using the directional buttons to make adjustments. Use the L1 and R1 buttons to skip settings, and use the L2 and R2 buttons to move the slider of a particular setting to the lowest setting, or the highest setting. Some settings will not be available to you until you upgrade certain parts of your car.

RESPONSE:

- Handle: This will adjust your steering response.
- Accel: For slow or fast acceleration.
- Brake: For slow or quick brake response.

BRAKE BALANCE: Apply more brake pressure to the front or rear of the car when the brakes are used.

RIDE HEIGHT: Adjust the height of the car.

GEAR RATIO: Adjust the gear ratios of your car for better acceleration or top speed.

SPRING RATE: Adjust the stiffness of the springs.

DAMPER: Adjust the stiffness of the shocks.

TURBO BOOST: Adjust the boost level.

(Low for top speed, high for acceleration)

PARTS SHOP

Parts Shop

In the Parts Shop you can upgrade different parts for your car. From engines and mufflers to headlights and horns.

Power Up Tune: Increase the horsepower of your car by upgrading the engine and muffler.

Drive Train Tune: Increase your engines' performance and overall stability of the car by upgrading your transmission, clutch and differential, suspension, as well as the brakes, tires and wheels.

Body Tune: Add stability to your car by upgrading roll cages.

Aero Tune: Add various cosmetic parts to your car to lighten it and improve down force at high speeds.

Dress Up Tune: Change the grill, headlights, and horn on your car.

Color Change: Paint your car.

Sticker: Purchase a sticker from the sticker gallery to place on your car.

Car Shop

The Car Shop lets you buy new cars as well as sell old ones. To sell a car, you must have already purchased a new one. The new car classes appear on the left side of the screen, while the sell car classes appear on the right. Buying a new car is just like buying a car for a new game.

Rivals

In the Rivals database, you can view all of the rivals you've defeated in Quest mode, along with brief descriptions of each of them. By pressing the L2 or R2 button you can view the car's color attributes. By pressing the square button, you can change the description. By pressing the circle button, you can race the rival you are viewing against your current car.

QUICK RACE

QUICK RACE

Defeat 100 rivals without regaining your SP!

In Quick Race, the rivals will all challenge you one after the other. When in Quick Race mode, your SP does not regenerate for each race.

On the "Base" screen (similar to the Garage), you have 6 options to choose from:

- **Start:** Takes you to the course selection screen, then into the Quick Race Mode.
- **Car Change:** Lets you select from any of the Demo cars, or from the cars you have saved in your Garage.
- **Setting:** Lets you adjust the settings of the car you're currently using.
- **Parts change:** Lets you select between parts that you have already purchased for your car.
- **System:** Takes you to the Save/Load/Options screen.
- **End Quick Race:** Exits out of Quick Race mode and returns you to the Mode Select screen.

Demo Car:

Once you select a car, you can select the Aero style you want. The number of styles vary for different cars.

TIME ATTACK



Drive as fast as you can in various stages of the course. After selecting Time Attack from the Mode Select screen, you are taken to the "Base" screen (similar to the Garage), where you have 6 options to choose from:

- **Start:** Takes you to the course selection screen, then into the Time Attack mode.
- **Car Change:** Lets you select from any of the Demo cars, or from the cars you have saved in your Garage.
- **Setting:** Lets you adjust the settings of the car you're currently using.
- **Parts change:** Lets you select between parts that you have already purchased for your car.
- **System:** Takes you to the Save/Load/Options screen.
- **End Time Attack:** Exits out of Time Attack mode and returns you to the Mode Select screen.

(Once at the course selection screen, if you keep pressing to the right, you can highlight all of the courses you have unlocked, as well as an oval track.)

Demo Car:

Once you select a car, you can select the Aero style you want. The number of styles vary for different cars.

FREE RUN

FREE RUN:

Drive freely around Tokyo's Highways.

After selecting Free Run from the Mode Select screen, you are taken to the "Base" screen (similar to the Garage), where you have 6 options:

- **Start:** Takes you to the course selection screen, then onto the highway.
- **Car Change:** Lets you select from any of the Demo cars, or from the cars you have saved in your Garage.
- **Setting:** Lets you adjust the settings of the car you're currently using.
- **Parts change:** Lets you select between parts that you have already purchased for your car.
- **System:** Takes you to the Save/Load/Options screen.
- **End Free Run:** Exits out of Free Run mode and returns you to the Mode Select screen.

Demo Car:

Once you select a car, you can select the Aero style you want. The number of styles vary for different cars.

(NOTE: It is highly recommended you drive in this mode before starting a Quest to better familiarize yourself with the course.)



Versus Mode:

Allows you to race against a friend in a split screen, in-car view. When you select versus from the Mode Select screen, you may load a previously saved game from your memory card. Player 1 loads their game first, then Player 2 can load their game. (NOTE: Player 1 always makes their selections first in VS. mode) If you do not have a previously saved game to load, you are taken directly to the Class Select screen where you can choose from any of the Demo Cars. Once both players have selected their cars, Player 1 can select where on the course to race. After Player 1 has chosen a location to start, both players are given the option to turn Shift Assist ON or OFF. After both players have chosen their shifting preferences, the race will begin. (NOTE: Player 1's car always appears at the top of the screen, and Player 2's car always appears at the bottom of the screen. Also, in versus mode, the guide arrows do not appear when a fork is approached.)

Demo Car:

Once you select a car, you can select the Aero style you want. The number of styles vary for different cars.

SYSTEM

Pausing in VS. mode

Either player can press the Start Button to pause the game. On the Pause menu, only the player that paused the game may make selections. The selections are as follows:

- **Continue:** Returns to the race.
- **Sound Volume:** Adjusts the Music volume.
- **S.E. Volume:** Adjusts the sound effects volume.
- **Retire:** Quits the race. (NOTE: The player that chooses "Retire" loses the race).

SYSTEM

In the System, you have 7 options:

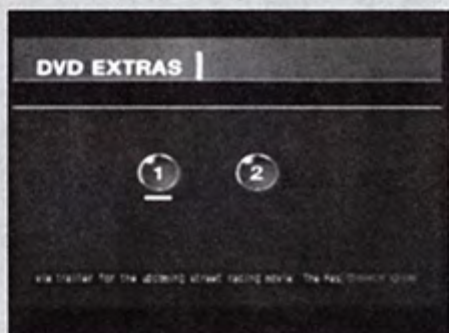
- **Game Config:** Adjust game options.
 - **View:** Select the default view when driving: Driver's, Behind, Chaser's, Bird
 - **SP Battle:** Select either Real or Normal mode. Real = SP reduction when your car hits objects. Normal = No reduction taken when your car hits objects.
 - **Road Map:** Select between Wide, Normal, and OFF.
 - **Course Guide:** Turn the Course Guide ON or OFF. The Course Guide is the display that appears at the bottom of your screen when you approach a fork in the highway (directional arrows telling you which way you can go).

- **Vibration:** Turn the Dual Shock vibration in the game ON or OFF.
- **Sound Config:** Listen to music from the game and set the background music for various sections of the game.
- **Output:** Select either Stereo or Mono.
- **Music Box:** Listen to any of the 30 music tracks in the game.
- **Free Run BGM:** Set the background music in the Free Run mode. You can select 4 tracks that will loop while you drive.
- **Battle BGM:** Set the background music for when you are driving in Quest mode. You can select 3 tracks.
- **Replay BGM:** Set the background music for when you are viewing a Replay. You can select 2 tracks.
- **BGM Volume:** Set the music volume.
- **SE Volume:** Set the Sound Effects volume.
- **Key Config:** Select from 7 different controller configurations for player 1 or player 2.
- **Time Attack Record:** Displays your best Time Attack records for each section of the course.
- **Load Replay:** Loads a previously saved Replay from your memory card.
- **Load Game File:** Loads a previously saved game from your memory card.
- **Save Game File:** Saves your current game file and system configurations.

DVD EXTRAS

DVD Extras

Here you can view the trailer for "The Fast and the Furious", as well as the, "Night Warriors" documentary.



CREDITS

Published by Crave Entertainment

Executive Producer
Mike Arkin

No.1 Associate Producer
Chris Scaglione

Super Magical Translation Robot
Kyoko Makino

Extra Special Advanced Assistance
Shinji Katsukawa

QA Manager
John Bloodworth

Lead Tester
Ron Talay

Testers
James Altenburg
Judy Britton
Daniel Echeverria
Mike Kurilko
Adrian Lewandowski
Richard Robledo
Jamie Saxon

CREDITS CONTD.'

Director of Marketing Services
Sheri Snow

Marketing Product Manager
Mark Gersh

Creative Services Manager
Ryan Villiers-Furze

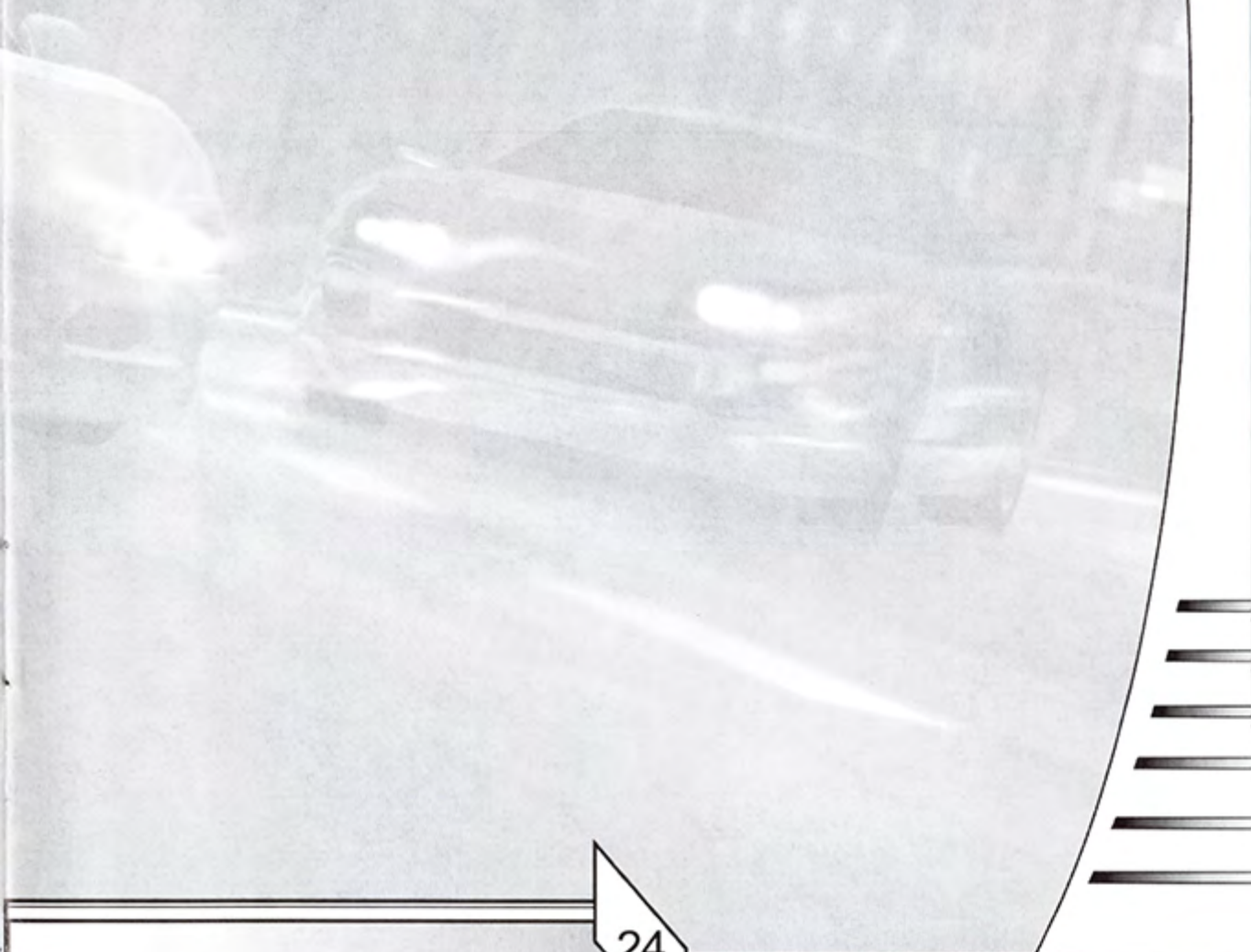
Designer
Ethan Malykont

Marketing Services Coordinator
Yumi Saiki

Special Thanks
Nima Taghavi
Michael Maas
Mark Burke
Holly Newman
Paul Sackman
Martin Spiess



NOTABLES





FEATURING THE HIT SINGLE
"FURIOUS" FROM JA RULE

UNIVERSAL PICTURES PRESENTS A NEAL H. MORITZ PRODUCTION A ROB COHEN FILM "THE FAST AND THE FURIOUS" PAUL WALKER VIN DIESEL MICHELLE RODRIGUEZ JORDANA BREWSTER RICK YUNE
CHAD LINOBERG JOHNNY STRONG TED LEVINE MUSIC BY BT MUSIC BY GARY JONES HAPPY WALTERS COSTUME DESIGNER SANJA MILKOVIC HAYS EDITOR PETER HONESS A.C.E. PRODUCTION DESIGNER WALDEMAR KALINOWSKI
DIRECTOR OF PHOTOGRAPHY ERICSON CORE EXECUTIVE PRODUCERS DOUG CLAYBOURNE JOHN POGUE PRODUCED BY NEAL H. MORITZ SCREENPLAY BY GARY SCOTT THOMPSON AND DAVID AYER
SCREENPLAY BY GARY SCOTT THOMPSON AND DAVID AYER

PG-13 PARENTS STRONGLY CAUTIONED
Some Material May Be Inappropriate for Children Under 13
Violence, Sexual Content and Language

www.thefastandthefurious.com
AOL Keyword: The Fast and The Furious

DIRECTED BY ROB COHEN

FOCUS
FAMILY
ENTERTAINMENT

A UNIVERSAL PICTURE

UNIVERSAL
© 2001 UNIVERSAL STUDIOS

For rating reasons, go to www.filmratings.com

Warranty and Service Information

CRAVE ENTERTAINMENT, Inc. warrants to the original purchaser of this CRAVE ENTERTAINMENT, Inc. Software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. The CRAVE ENTERTAINMENT, Inc. software program is sold "AS IS" and without any expressed or implied losses or damages of any kind resulting from use of this program.

If the CRAVE ENTERTAINMENT, Inc. software product fails to comply with this limited warranty, CRAVE ENTERTAINMENT, Inc. agrees to either repair or replace, at its option, free of charge, the noncomplying Crave Entertainment, Inc. software product provided it is return by the original purchaser, postage paid, with proof of purchase to CRAVE ENTERTAINMENT, Inc.'s Factory Service Center.

When returning the program for warranty replacement please send the original product disc(s) only in protective packaging and include: (1) a photocopy of your dated sales receipt; (2) your name and return address typed or clearly printed; (3) a brief note describing the defect, the problem(s) you are encountering and the system on which you are running the program; (4) if you are returning the program after the 90-day warranty period, but within one year after the date of purchase, please include check or money order for \$15 U.S. currency per disc replacement. Note: Certified mail recommended.

In the U.S. send to:

Warranty Replacements
Crave Entertainment, Inc.
19645 Rancho Way
Rancho Dominguez, CA 90220

This warranty shall not be applicable and shall be void if the defect in the Crave Entertainment, Inc. software product has arisen through abuse, unreasonable use, mistreatment, neglect or reasonable wear and tear. IN THIS WARRANTY IS OBLIGATION IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE CRAVE ENTERTAINMENT, INC. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL CRAVE ENTERTAINMENT, INC. BE LIABLE FOR ANY DIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE CRAVE ENTERTAINMENT, INC. SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions of liability may not apply to you. This limited warranty gives you specific legal rights and you may also have other rights, which vary, from state to state.

Customer Support

You may need only simple instructions to correct a problem with your product. Call the Customer Service Line at 970-392-7022, 24 hours a day, 7 days a week.

If you are looking for Hints & Tips for any Crave Entertainment product, please call:

US - 900-903-4468	\$0.95 U.S. dollar per minute
Canada - 900-677-4468	\$1.50 Canadian dollar per minute
Must be 18 years or have parent's permission. Touch tone phone required	

Crave Entertainment, 19645 Rancho Way, Rancho Dominguez, CA 90220

© 2001 Genki Co., Ltd. All rights reserved. Published and distributed by Crave Entertainment, Inc. under license from Genki Co., Ltd. Tokyo Xtreme Racer Zero, Crave Entertainment and the Crave Entertainment Logos are either trademarks or registered trademarks of Crave Entertainment, Inc. in the United States and other countries. All other trademarks and copyrights are the property of their respective holders.

Licensed for play on the PlayStation 2 computer entertainment systems with the NTSC U/C designation only. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION 2 CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.